

## excCxMain

**Category:** Monitor

**Description:** Sends and/or executes a keypress to the homescreen.

**Inputs:**

**Registers:** A contains the keycode

**Flags:** None

**Others:** (keyExtend) is the second byte of the keycode, if 2 bytes

**Outputs:**

**Registers:** None

**Flags:** None

**Others:** None

**Registers destroyed:** All

**Remarks:** None

**Example:**

```
LD      A,k1      ;Put 'l' on the homescreen.
B_CALL  excCxMain
```